

# Arts, A/V Technology and Communications Skill Standards Checklist

Student Name		YA Student ID Number		
YA Coordinator		YA Consortium		
School District		High School Gradua	tion Date	
Certification Areas Completed: Required Skills - For EACH Pathway Check ✓ completed areas  ☐ Core Skills ☐ Safety and Security  Printing Technology Pathway ☐ Graphic Design and Pre-Press Unit ☐ Press and Post-Press Operations Unit*		Level One Requirements:  Students must complete ALL listed below  Check ✓ completed areas  Required Skills  Minimum of ONE Unit  Minimum of 2 semesters related instruction  Minimum of 450 work hours  Level Two Requirements:  Students must complete ALL listed below  Check ✓ completed areas  Required Skills  Minimum of TWO Units*  Minimum of 4 semesters related instruction  Minimum of 900 work hours		
		* The Press and Post-Press Operations Unit can be completed two times IF different processes are learned		
Total Hours Employed	Company Name		Telephone Number	
			( )	
			( )	

### Instructions for the Worksite Mentor(s) and Instructor(s)

The Skill Standards Checklist is a list of the competencies (tasks) to be achieved through mentoring and training at the worksite.

- The worksite mentor should rate each competency as the student acquires and demonstrates the skill according to the performance standards criteria.
- A competency may be revisited and the score raised as the student becomes more proficient at the worksite.
- The mentor and student should go over this checklist together on a regular basis to record progress and plan future steps to complete the required competencies.

**I certify** that this student has successfully completed the competencies required in my department. Circle your YA role, sign and print your name, and complete with the date signed and the department name.

SIGN this page IF you have been a mentor, trainer, or instructor of this student Mentor/Trainer/Instructor Signature Mentor/Trainer/Instructor Signature Printed Name **Printed Name** Department Department Date Signed **Date Signed** Mentor/Trainer/Instructor Signature Mentor/Trainer/Instructor Signature Printed Name Printed Name Department Department **Date Signed Date Signed** Mentor/Trainer/Instructor Signature Mentor/Trainer/Instructor Signature Printed Name Printed Name Department Department **Date Signed Date Signed** Mentor/Trainer/Instructor Signature Mentor/Trainer/Instructor Signature Printed Name Printed Name Department Department **Date Signed Date Signed** 

### Operational Program Notes for Skill Standards Checklist

### 1. Arts, A/V Technology, and Communications Youth Apprenticeship Curriculum

- Definitions:
  - o Competency- The worksite skill to be performed.
  - o Performance Standards- How to assess skill performance as applicable to worksite.
  - Learning Objectives- Content knowledge recommended to learn these skills; may be taught by the employer, school district, and/or technical college.
  - Skill Standards Checklist- The documented list of competencies completed by the YA student.
  - W/S- Listed after a skill indicates that skill performance may be learned and assessed at the worksite OR in the classroom in a simulated setting. However, a simulated setting should ONLY be used IF there is no possibility of skill performance at the worksite.
- Performance Standards and Learning Objectives are located in applicable Appendices of the Program Guide for this Youth Apprenticeship.
- 2. ALL Youth Apprentices MUST complete the Required Skills (Core Skills and Safety and Security) competencies.
  - The Required Skills competencies may be completed concurrently with the Technical Skills competencies.
  - The Required Skills are common skills specific to all Arts, A/V Technology, and Communications industry sub-sectors. These skills are *aligned with* the National States' Career Clusters standards for Arts, A/V Technology, and Communications.

### 3. Youth Apprenticeship choices (depending on job placement)

- Competencies have been reviewed by the Department of Workforce Development for Child Labor Laws. Contact the Department of Workforce Development's Equal Rights Division/Labor Standards Bureau at 608-266-6860 for questions regarding child labor laws. SEE Appendix A for special Child Labor Law considerations in this YA Program.
- Students will complete a **Minimum Rating** in the Required Skills and Technical Skills in one unit for a Level ONE Arts, A/V Technology, and Communications YA, and a **Minimum Rating** in the Required Skills and Technical Skills in two units for a Level TWO Arts, A/V Technology, and Communications YA. The Press and Post-Press Operations Unit may be completed two times for a Level TWO program; however, different processes must be taught and learned.
- The Department of Workforce Development Occupational Certificate will indicate "Arts, A/V Technology, and Communications" attained when the program is completed.

### 4. Competency Ratings

- Rate the student on the competencies regularly and revisit the competencies with the student periodically to offer the opportunity for an improved rating.
- Arrangements must be made to ensure that the student learns, practices, AND performs each competency **even if** that competency is not part of their regular job function.
- "Entry Level" criteria should be interpreted to mean "able to do the task satisfactorily."
- "Assist" in front of a skill indicates that the student should perform the skill as indicated in the
  curriculum "while assisting a worksite professional." Training should go beyond "observation
  only" for these skills. It will be up to the employer to determine the criticality of each specific task,
  training completed, and the actual level of supervision required. See curriculum details for
  requirements.

### **Required Skills**

Required of ALL Arts, A/V Technology, and Communications YA Students

CORE SKILLS		Minimum rating of 2 for EACH Check Rating		
	1	2	3	
Apply academic knowledge				
Apply career knowledge				
<ol> <li>Apply Arts, A/V Technology, and Communications industry knowledge</li> </ol>				
Communicate effectively				
5. Act professionally				
Demonstrate customer service skills				
7. Cooperate with others in a team setting				
8. Think critically				
Exhibit regulatory and ethical responsibilities				
10. Use resources wisely				
11. Use basic technology				
SAFETY and SECURITY		Minimum rating of 2 for EACH Check Rating		
	1	2	3	
Follow personal safety requirements				
Maintain a safe work environment				
Demonstrate professional role to be used in an emergency				
Follow security procedures				
5. Maintain confidentiality				

#### Rating Scale:

- 3 = Exceeds entry level criteria | Requires minimal supervision | Consistently displays this behavior
- 2 = Meets entry level criteria | Requires some supervision | Often displays this behavior
- 1 = Needs improvement | Requires much assistance and supervision | Rarely displays behavior

### **Additional Comments -**

# **Printing Technology Pathway**

Graphic Design and Pre-Press Unit		Minimum rating of 2 for EACH Check Rating		
		1	2	3
1.	Study effective design elements (W/S)			
2.	Analyze a job ticket			
3.	Use graphics and/or pre-press software			
4.	Maintain project, image, photo, and/or illustration files			
5.	Obtain scanned or photographic images			
6.	Create and/or edit objects, shapes, charts, images, and/or graphics			
7.	Apply and/or correct color			
8.	Select typography			
9.	Create and/or edit a layout			
10.	Perform pre-flight print on job files			
11.	Review proofs			
12.	Trap project files			
13.	Impose and configure press sheets			
14.	Send completed files to RIP			
15.	Produce print plates/stencils (N/A for digital printing)			
16.	Maintain pre-press equipment			
17.	Participate on a print project team			

### **Rating Scale:**

- 3 = Exceeds entry level criteria | Requires minimal supervision | Consistently displays this behavior
- 2 = Meets entry level criteria | Requires some supervision | Often displays this behavior
- 1 = Needs improvement | Requires much assistance and supervision | Rarely displays behavior

### **Additional Comments -**

# **Printing Technology Pathway**

Choose one Press AND one Post-Press operation.

Check the appropriate Press AND Post-Press Processes taught and learned.

Copy pages 6-7 if unit is repeated for a Level TWO.

Press Operations	Pos	st-Press Operation	ons		
Offset/Lithogra	aphy	Binding			
Gravure	L	Folding			
Flexography	Ļ	Collating			
☐ Letterpress ☐ Screen	<u> </u>	Cutting Stitching			
☐ Electrophotog	ranhy	Gluing			
☐ Digital	Гарпу	Punching			
Other:		Other:			
	<b>.</b>		NA'-'		FAOLI
Press and Post-Press (	Operations Unit			n rating of 2 for Check Rating	
Skills for BOTH Operation	ns		1	2	3
<ol> <li>Review job ticket</li> </ol>					
2. Select materials					
3. Perform safety checks					
4. Operate tools and equipment safely					
5. Monitor equipment for correct operation					
6. Clean up					
7. Complete job tracking documentation					
Press Operations					
8. Register print job					
9. Mount plate/screen (N/A for digital printing)					
10. Load paper and ink					
11. Set up press					
12. Verify press set up (make-ready)					

Continued on next page

13. Perform press operation

# **Printing Technology Pathway**

Press and Post-Press Operations Unit - continued		Minimum rating of 2 for EACH  Check Rating		
Post-Press Operations	1	2	3	
14. Identify paper options for project				
15. Calculate most efficient cuts/folds				
16. Set up post-press equipment				
17. Verify post-press set up (make-ready)				
18. Perform post-press operation				

### **Rating Scale:**

- 3 = Exceeds entry level criteria | Requires minimal supervision | Consistently displays this behavior
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### **Additional Comments -**

# Additional Certifications, Training, Seminars, and/or Projects

Please list in detail any additional certifications earned, any training and seminars attended, and/or any projects completed during the course of the Arts, A/V Technology, and Communications Youth Apprenticeship.

Description		
Notes/Comments		
		T =
Date Completed	Mentor/Trainer/Instructor Signature	Date Signed
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